



**Baseball Nova
Scotia
Handbook**

2018 EDITION

Notable Changes to the 2018 Baseball Nova Scotia Handbook

8.2.1. 11U Bat Rule

The bat shall be round and made of approved material, and shall NOT be more than thirty-two (32) inches in length, or more than 2-3/4 inches in diameter at its thickest part. Bats may be taped to a distance not exceeding sixteen (16) inches from the handle.

13.5. Criminal Record Checks

The association is responsible to ensure each Coach, Manager and team staff member submit proof of valid Criminal Background Record Check. Associations are responsible to track the information.

9.10 no longer applies to 11U AA in an effort to align with Baseball Atlantic Championships.

16. 18U and 21U Roster Policy

16.1 Players turning 19 in the calendar year do not require a release from their current association to transfer to a new association or team.

16.2 Players turning 18 in the calendar year (or younger) require a release from their current association to transfer to a new association or team.

16.3 Players turning 18 in the calendar year are eligible to tryout for 21U (within their association or the closest 21U program in their region) with permission from their current association.

16.4 Players turning 17 or younger in the calendar year must play in the 18U division, unless they are granted Exceptional status (outlined in rule 16.9 to 16.12).

16.5 Players turning 16 in the calendar year must play in the 18U division (can not apply for Exceptional status)

16.6 Players turning 17U in the calendar year must obtain approval from their current association and Exceptional status to play in the 21U division. The player would only be eligible to tryout for the 21U team in.

16.6 Players turning 17 in the calendar year must obtain approval from their current association and Exceptional status to play in the 21U division. The player would only be eligible to tryout for the 21U team in their association, or the closest 21U team in their Region. their association, or the closest 21U team in their Region.

16.7 Players turning 18 in the calendar year must obtain approval from their current association to play in the 21U division. Should this request be denied, the player will be eligible to request Exceptional status. The player would only be eligible to tryout for the 21U team in their association, or the closest 21U team in their Region.

16.8 Players unsuccessful in trying out for a 21U team must return to their 18U team.

16.9 Players wishing to apply for Exceptional status must provide the BNS office with an official letter for review and a \$300 non-refundable fee. The letter must include rationale for the request based on skill level, playing experience, references (if available), and overall reasoning for playing in the 21U division.

16.10 The letter will be reviewed by committee consisting of the BNS Technical Director, High Performance Committee members and/or Provincial team coaches (minimum of three).

16.11 An official decision will be communicated to the requesting player within seven (7) days of receipt.

16.12 Should the request be successful, \$200 will be returned to the applicant.

16.13 All rosters for 18U AAA and 21U AAA teams must be submitted by June 1st.

16.14 All 18U aged players on a 21U roster as of June 1st are ineligible to participate in 18U National Eliminations and Provincials.

16.15 Players on an 18U AAA roster as of June 1st, are eligible to be called up for a maximum of 5 games (exhibition, league or in-province tournaments) to their 21U AAA affiliate after the June 1st date. Any out of province competitions would not count towards the 5 game cap, as long as the team receives writing permission from the athlete 18U team to attend the event. This written permission must be submitted to Baseball Nova Scotia. Failure to do so will result in all out of province games counting towards the 5 game cap.

16.16 Players on an 18U AAA roster as of June 1st, can play in a maximum of 1 (one) game with their 21U AAA affiliate at the National Elimination Tournament, and 1 (one) game at Provincial Championships.

16.17 Once an affiliate player has played their (one) game, they will not be permitted on the bench for subsequent games. A player must enter the game in some capacity (pitching, hitting, base running, fielding) to be considered to have played their 1 (one) game).

16.18 A maximum of 20 players (roster + affiliate players) will be permitted on the bench for 21U National Eliminations.

18. Tournament Sanctioning

18.1 Associations and teams must submit any tournament they wish to host by the dates outlined in the Calendar of Events.

18.2 The two dates will coincide with:

18.2.1 The Bluenose League Registration Deadline (for all tournaments happening before the end of the original schedule, as outlined in the Calendar of Events)

18.2.2 The Provincial Registration Deadline (for all tournaments from the beginning of the second half schedule to the end of the season, as outlined in the Calendar of Events).

18.3 All data fields on the Association Tournament application form must be completed.

18.4 Failure to receive official tournament status from BNS will result in the tournament losing access to insurance, officials, and other BNS membership privileges for the tournament.

18.5 Only tournaments listed on the BNS Association Tournament page will be considered sanctioned.

18.6 BNS cannot sanction out of Province tournaments, but teams must submit the dates of such tournaments in their Black Out dates prior to the Bluenose League Registration (for tournaments in the first schedule) and prior to the Provincial Registration deadline (for tournaments from the beginning of the second half to the end of the season)

23. Provincial Championships – entire section

24. Bluenose League Handbook

2.4.2 A performance bond in the amount of \$500.00 must be submitted separate of the registration fee.

2.6 Blackout dates must be provided in two segments, dates provided in the calendar of events.

2.7 Travel dates must be provided in two segments, dates provided in the calendar of events.

NOTE: Full detail of change is highlighted in Section 24

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1. Presidents Message

On behalf of the Executive, Staff and Board of Directors of Baseball Nova Scotia, I would like to take the opportunity of extending a warm welcome to all the players, coaches, umpires, officials and team volunteers to the 2018 baseball season.

The 2018 season will be a busy one. Enjoy the experience, while encouraging and supporting the participants, re-kindling old friendships and making new ones.

To all the players, give it your all and as you do so, play fair, strive to win, but win or lose, do your best.

Like us on Facebook: www.facebook.com/baseballnovascotia

Follow us on Twitter: www.twitter.com/baseball_ns

Follow us on Instagram: www.instagram.com/baseballnovascotia

Finally, I take the opportunity to wish safe travels and a very enjoyable and rewarding baseball experience this summer.

Sincerely,

Andrew Downs

President, Baseball Nova

2. Baseball Nova Scotia Board of Directors

An elected Board of Directors, including an elected Executive operate Baseball Nova Scotia on behalf of its membership. Day-to-day administration of Baseball Nova Scotia is the responsibility of the Executive Director and office staff.

Between meetings of the membership; it's Board of Directors, consisting of nine Regional Directors, the Executive, the Supervisor of Umpires and the Past President are responsible for administering the affairs of Baseball Nova Scotia.

Between meetings of the Board of Directors, it's Executive, consisting of the President, the VP Operations, VP Finance, VP Girls Baseball, the Secretary and the Supervisor of are responsible for administering the affairs of Baseball Nova Scotia.

Between meetings of the Executive, the President and the Executive Director are responsible for administering the affairs of Baseball Nova Scotia.

Andrew Downs	President	andrew.downs33@gmail.com
Ken Lenihan	VP Operations	klenihan@accesswave.ca
Holly Lapierre	VP Finance	holly.lapierre@bellaliant.ca
Mike Crawford	VP Girls Baseball	michaelcrawford@eastlink.ca
Kevin Richardson	Secretary	kevin.richardson@deltahotels.com
Blaine Gallant	Supervisor of Umpires	blainegallant@gmail.com
Brad Stevens	Cape Breton Director	temekastevens@hotmail.com
Chris Hatchard	Northern Director	cjhatchard@bellaliant.net

Brian Secord	Metro South Director	brian.secord@forces.gc.ca
Bill Laurette	Metro North Director	fwc@atlenv.ca
Chris Zinck	Southern Director	czinck1976@yahoo.ca

2.1. Communication Pathway

- a) If you are a player, contact your coach or association representative
- b) If you are a coach, contact your association representative
- c) If you are a club representative, contact your regional director or the executive director
- d) If you are a parent, contact your coach or association representative.
- e) If you are a parent and have issues with your respective association, contact the regional director or executive director
- f) If you are an association representative, contact the executive director or president

3. Umpiring Information

Baseball Nova Scotia supports umpire development through the Baseball Nova Scotia Umpires Division (BNSUD). The BNSUD conducts umpire development clinics and workshops throughout the province. In addition to training umpires, the BNSUD also certifies umpires from Level 1 to Level 3. Levels 4 and 5 are in conjunction with Baseball Canada. To become a member of BNSUD, individuals are required to attend a training session, purchase the appropriate uniform and pay the applicable registration fee. For 2015, the following rates apply:

Registration – Level 1 and 2	\$70.00
– Level 3	\$100.00

Umpire Fees

Division	Plate Umpire	Base Umpire	Cost per Game
11U	\$30.00	\$25.00	\$55.00
13U	\$35.00	\$30.00	\$65.00
15U	\$45.00	\$40.00	\$85.00
18U	\$55.00	\$45.00	\$100.00
21U	\$60.00	\$50.00	\$110.00
Intermediate	\$60.00	\$50.00	\$110.00

Notes:

1. These rates apply to all BNS sanctioned games.
2. Level 2, or higher, umpires will be assigned to all Provincial, Atlantic, National Elimination and National play downs, when available.
3. If enough qualified umpires do not live in the area of the tournament, the Host Association will be responsible for the following expenses:
 - a) If an umpire must travel more than 50 km (One Way), a rate of \$0.31 km will be charged. The BNSUD will strive to use the closest available qualified umpires and to travel in as few vehicles as practical.\
 - b) The host will provide a meal Per Diem of **\$30.00/day/umpire.**

3.1. Umpires Division Contact

Joel Rodgers	President	joel.rodgers@sobeys.com
Kevin Purchase	Vice President	firefighterkp15@gmail.com
Steven Clark	Treasurer	Steven.clark89@hotmail.com
Paul Tyrrell	Secretary	palor@ns.sympatico.ca
Chris Solarski	Registrar	c.ski61@hotmail.com
Chris Hatchard	Eastern Super	hatchard75@gmail.com
Brian Lamb	Western Super	brian.lamb@nshealth.ca
Blaine Gallant	Central Super	blainegallant@gmail.com
Bill Cox	UIC Valley	ssadta@hotmail.com
Rick Card	UIC South West	bnsud.southwest.uic@gmail.com

Jeremy Stevens	UIC South Shore	Jstevens26@hotmail.com
Mike Beamish	UIC Halifax	Michael.beamish@outlook.com
Rick Viner	UIC Dartmouth	vrick@staff.ednet.ns.ca
Rick Jensen	UIC Bedford Sackville	umpirerick31@gmail.com
TBA	UIC Fundy	hatchard75@gmail.com
Paul Tyrrell	UIC Highland	palor@ns.sympatico.ca
Clayton Floyd	UIC Cape Breton	claytonf18@hotmail.ca

4. Calendar of Events

Refer to the Baseball Nova Scotia website,
www.baseballnovascotia.com

5. Baseball Nova Scotia Membership

5.1. Returning Associations/Members

Associations must have their member data entered into the Baseball Nova Scotia membership database no later than the date specified in the Calendar of Events.

Associations will be set up with login information for their club allowing them to submit the current season information. To obtain this information please contact the Baseball Nova Scotia Office.

5.2. New Associations/Members

If you were not in the past a member of Baseball Nova Scotia and are looking to join you must contact the Operation Coordinator. To join as a new member we will require club president contact information and club registrar contact information.

5.3. Membership Fees

Baseball Nova Scotia membership fees for all; Players, Coaches, Managers Club Executives, Volunteers and Umpires is ***\$20.00 per individual.***

This fee is for all the above and not only Rep or Bluenose League Members.

Note: Each individual pays a maximum of \$20.00 (excluding umpires). Example: If you are a player as well as a coach you only pay the \$20.00 once.

5.4. Member Services

Only members of Baseball Nova Scotia will have access to these services below.

Insurance

Accident

Liability

Access to BNS Technical Director

Access to Baseball Nova Scotia Programs

- Player Development
 - Challenger Baseball
 - Winterball
 - Rally Cap
 - Grand Slam
 - My First Pitch
- Provincial Teams
 - 15U Selects
 - 16U Girls
 - 17U Youth Selects
 - 21U Women's
- Coaching Development
 - NCCP Clinics
 - Provincial Coaching Education Sessions
- Competitions
 - Bluenose League
 - Provincial Qualifications
 - Provincial Championships

- National Elimination (AAA only)
- Access to Sport Nova Scotia Fundraising
- Access to KidSport
- Year Round Support

6. Grass Root Development Programs

The following grass root development programs are available to all members of Baseball Nova Scotia:

6.1. Rally Cap

The Rally Cap program is an initiative to enhance players' and coaches' first experience with the game. The program helps teams teach players the five **FUNDamentals** of baseball in a fun and safe environment. Players have the opportunity to perform different tasks in order to earn a colored Baseball Canada Rally Cap. Cap colours correspond with various levels of achievement. The program is designed for young baseball players.

Program Goals

1. Create a fun environment in which children and adults are actively engaged together in the game of baseball.
2. Develop fundamental motor skills, teach baseball skills, and basic rules to our players.
3. Experience success with an emphasis on good sportsmanship.
4. Promote increased self-esteem among Rally Cap children and adults.
5. Recruiting new coaches and volunteers.

6.2. Winterball

The primary focus of Winterball is to introduce to children the fundamentals of baseball in a fun manner that is non-competitive and that provides a positive learning experience for all involved. Designed for students aged 6-12, Winterball progresses through activities set out in nine different lesson

plans, taught in three sets to ensure students learn at an appropriate skill and ability level. All students following the teacher's lesson plans detailed in the Winterball program will exhibit proficiency in movement skills while gaining social skills by working and getting along with others.

Program Goals

1. To promote an active and healthy lifestyle to children while encouraging them to participate in sport.
2. Help increase participation in baseball locally, provincially and nationally by introducing the sport in a fun and exciting program.
3. To teach the fundamentals of baseball while promoting a safe and non-competitive environment that provides children with a fun sport experience that is inclusive of everyone, regardless of gender or physical ability.
4. To give students the opportunity of working in a teamwork setting, teaching them the importance of working together to achieve a common goal.
5. To develop a program that helps students realize individual progress on a continual basis.

6.3. Grand Slam

The Grand Slam program is designed to promote physical development of children through the game of baseball. The program helps develop physical literacy by using a modified game to teach the basic baseball skills to children and ensure success. The program is designed for children of eight and nine and consists of four categories of activity fit into two seasons. Grand Slam incentives, which are baseball stickers depicting famous Canadian baseball players are awarded for successfully completing categories.

Program Goals

1. Create a healthy environment in which children of various levels of ability find pleasure in learning baseball

2. Initiate or pursue the development of basic baseball skills and strategies for players
3. Teach and develop sportsmanship in a context of healthy competition
4. Develop and promote self-esteem in children

6.4. My First Pitch

My First Pitch is the official introduction to Baseball Canada's pitching program. The program is designed for all young baseball players ages 10 and 11 and aims to increase interest in baseball at the Learn to Train stage of development. My First Pitch introduces topics such as grips, pitching mechanics and proper throwing techniques while demonstrating multiple drills to identify and correct major pitching flaws. The program also helps coaches, athletes and parents understand the rationale behind Baseball Canada's pitch count approach.

Program Goals

1. Reduce the number of young athletes with arm injuries by teaching them proper throwing mechanics
2. Provide athletes with the necessary skills to play baseball in order to increase fun
3. Prevent coaches and athletes to specialize in one position at this age group
4. Increase awareness of pitch count and the negative effect of overuse
5. Help parents realize the importance that this is the most important stage for the development of baseball specific skills

6.5. Challenger Baseball

An opportunity for children with cognitive and/or physical special needs to enjoy the thrill of playing baseball, being part of a team, developing physical and social skills plus all the benefits of participation in baseball at a level structured to their abilities. Children are partnered with buddies who assist them in all aspects of the game. Games are played in a fun and safe

environment where no score is kept. Our motto is - In A League. On A Team. In A Uniform.

7. Provincial Team Programs

7.1. High Performance Team Mandates

7.1.1. 17U Youth Selects/Canada Games

To systematically identify and train the province's best baseball players. This program seeks to prepare these athletes to showcase their talents at the country's elite tournament, the Canada Cup/Canada Games. This program is the Learn to Compete stage (Elite level) and progresses athletes to National/University programs.

- a) Youth Selects will play a full schedule in the 21U AAA league and attend the Canada Cup or Canada Games (every four years).

7.1.2. 15U Selects

To systematically identify and develop the province's best athletes. This program seeks to prepare these athletes to showcase their talents at the 15U National Championships. This program is the Train to Train stage (Development level), and progresses athletes to the 17U Youth Selects/Canada Games programs.

- a) Baseball Nova Scotia will send this team to the Baseball Canada 15U National Championships.

7.1.3. Senior Women's

To systematically identify and train the provinces best female baseball players to showcase their talents at the country's elite tournament, the Senior Women National Championships. This program is the Train to Compete stage (Elite level) and progresses athletes to the National program.

7.1.4. 21U Women's

To systematically identify and train the province's best female baseball players to showcase their talents at the country's elite tournament, the Senior Women National Championships. This program is the Train to Compete stage (Elite level) and progresses athletes to the provincial senior women's program and National program.

7.1.5. 16U Female Selects

To systematically identify and develop the provinces best athletes to showcase their talents at the 16U Girls National Championships. This program is the Train to Train stage (Development level) and progresses athletes to the Senior Women program.

7.2. Coach Selection Guidelines

7.2.1. Approximate Timeline

- October – Head/Assistant Coach Application request posted on BNS website
- November – Application Deadline (at least one month after initial application request)
- November - Candidates contacted for interview
- December - Interviews
- December – Process Complete (for Head Coach Selection)
- *Assistant coach selection may vary, depending on level of interest.

7.2.2. Qualifications

- Head coach* must be Provincial Trained at time of applying
- Assistant coaches* must be Provincial Trained by April 1st

- Baseball Resume
- References
- Strategic Plan (Head Coach only)
- Proposed Calendar of Events
- Typical Practice Plan (3 hr session)
- Coaching Philosophy (Approach, role delegation, etc.)

*Please note Criminal Record Check and Child Abuse will be requested from successful applicants

7.2.3. Selection Process

- Applicants must provide required qualification information by deadline
- Selection Committee to review applications, and create a short list for interview stage. To be approved by President.
- Interview dates TBD (within three weeks of deadline)
- Selection Committee will sit in on interviews.
- President will inform successful applicant one week after completion of interviews
- Successful Head Coach will choose 1 assistant coach. Selection Committee will present list of interested/qualified assistants. Head Coach will select two additional assistants from the list.
- Successful Head Coach will be on a two-year term (pending season end evaluation of the program after year 1). Head Coach is eligible to reapply upon completion of term

7.3. Athlete Selection Guidelines

- To be considered for High Performance programs, athletes must be a member of Baseball Nova Scotia

- Athletes must preregister for any Baseball Nova Scotia sanctioned evaluation camp through the head coach or manager
- Athletes will be evaluated based on a standardized player evaluation form
- All participating athletes will receive feedback in the form of an email, letter, or other means of communication.
- Selection Timelines may vary from team to team, and vary due to unforeseen circumstances

8. Playing Rules

The 2018 Official Rules of Baseball as prepared by Baseball Canada shall be used for all games, except as modified or interpreted herein. It is imperative to remember that these rules contain only the differences from the Official Rules of Baseball and, as such, are not a full listing of the rules. Official rulebooks are available from the BNS office, in limited supply.

8.1. Objectives, Field and Equipment

8.1.1. Fields

Must be properly lined and bases tied down or be of the “drop-in” type.

Note: If the hosts refuse to prepare the baseball field to the playing standard, the umpires shall continue play and notify BNS of such refusal. The host may be subject to disciplinary action by BNS.

	11U	13U	15U
a) Distance between bases (ft)	60	70	80
b) Pitching distance (ft)	44	48	54
c) Batter’s Box	6 x 3	6 x 4	6 x 4
d) Height of pitcher’s mound (in)	6	6	6
e) Coaches’ box size (ft)	8 x 12	8 x 12	8 x 12

f) Distance HP to backstop (ft)	25 - 40	35 - 45	40 x 50
g) Distance HP to foul poles (ft)	180 – 200	200 - 225	225 - 240
h) Distance HP to CF fence (ft)	200 – 225	225 - 260	260 - 280

(a), (b), (c) and (e) are mandatory for all BNS games

(d) is optional for 11U and 13U

(f), (g) and (h) are recommendations only

8.1.2. Pitcher's Mound

An elevated pitcher's mound is not required for 11U and 13U, but is required for 15U and above.

8.1.3. Baseballs

Baseball Nova Scotia has endorsed the following baseballs to be used during sanctioned events:

Division	Rawlings
11U	65CC, ROLB1X
13U	65CC, ROLB1X
15U	ROML, 80CC
18U	ROML, 80CC
21U	ROML
Intermediate	ROML
Senior	ROML

8.1.4. Footwear

Shoes with metal cleats are not permitted in 13U and below.

8.1.5. Helmets

A CSA approved double earflap helmets, in good repair, are required to be properly worn by players while they are on deck, at bat and on the bases in all age categories. Form

fitting helmets that do not have the attachment for a strap are permitted.

- a) Chinstraps are mandatory in the 13U divisions and below
- b) A player whose name appears on the regular roster of a team registered in the Nova Scotia Senior Baseball League may individually choose to wear a single ear flap helmet that protects the ear that is exposed to the pitch from the batter's ready position.
- c) The C.F.A.B rules require catchers in all age categories to wear CSA approved and properly fitted protective helmet and mask while catching.
Note: This includes practice and warm up situation such as the bullpen or between innings. Coaches must wear a CSA approved and properly fitted protective helmet and mask in all practice and warm-up situations, as well.
- d) BNS does not permit defensive players (other than the catcher) to wear helmets without prior written permission of the BNS Executive.

8.2. Bat Rule

8.2.1. 11U

The bat shall be round and made of approved material, and shall NOT be more than thirty-two (32) inches in length, or more than 2-3/4 inches in diameter at its thickest part. Bats may be taped to a distance not exceeding sixteen (16) inches from the handle.

8.2.2. 13U

The bat shall be round and made of approved material ... it shall NOT be more than thirty-two (32) inches in length, nor more than 2-3/4 inches in diameter at its thickest part. Bats may be taped to a distance not exceeding sixteen (16)

inches from the handle. The bat may have a maximum weight-length differential of -10.

- a) Cupped Bats. An indentation in the end of the bat up to one inch in depth is permitted and may be no wider than two inches and no less than one inch in diameter. The indentation must be curved with no foreign substance added.

8.2.3. 15U

In all levels (AAA, AA, A, B) Only wood bats, bamboo bats and wood composite bats will be allowed. Wood composite bats include wood bats with fiberglass sheathing and wood barreled bats with composite handles. Wood composite bats do not include any bat that has any metallic component.

Note: Females playing on all boys' teams at this level must adhere to rule 8.2.3. If the team consists of all female players, they will be permitted to use an aluminum bat with a maximum weight-length differential of -5. There are no restrictions on wood bats.

8.2.4. 18U, 21U, Intermediate and Senior

In all levels (AA, AA, A) Only wood bats, bamboo bats and wood composite bats will be allowed. Wood composite bats include wood bats with fiberglass sheathing and wood barreled bats with composite handles. Wood composite bats do not include any bat that has any metallic component.

Note: Females playing on all boys' teams at this level must adhere to rule 8.2.4. If the team consists of all female player's they will be permitted to use an aluminum bat with a maximum weight-length differential of -5. There are no restrictions on wood bats.

8.2.5. Colored Bats

BNS permits the use of colored bats, but does prohibit any bat that, in the opinion of the umpires, discolors the ball. Any such bat shall be removed from the game.

8.3. Starting and Ending the Game

8.3.1. Starting Games

In accordance with modified rule 3.10 (a) (The Official Rules of Baseball), the host and not the home club makes the decision on starting any game in a tournament.

Note: In the case of a home and home series, the home team for each game is considered the host.

8.3.2. Line-Ups

Line-ups shall be exchanged at the plate prior to the commencement of the game. All players must be listed on the line-up card.

Exception: Failure to list a player on the lineup card will NOT exclude him or her from play.

8.3.3. Ending Games

All games in BNS tournament play must be played to completion (unless declared complete because of the 10-run rule) and if interrupted become suspended games that must be resumed and completed prior to the next game in the tournament.

8.3.4. Extra Innings

If the game is tied at the completion of regulation (7 innings – 6 for 11U), the following procedures will be implemented during extra innings:

- a) Each team will begin the extra inning (and any subsequent necessary extra innings) with a player on first and second, no out. (See example below to confirm who is on first and second).

- b) The batting order of the extra inning or any subsequent innings will be determined by how the previous inning ended. (See example below to confirm who is at bat)
- c) The traditional system of the visiting team hitting in the top of the inning and the home team hitting in the bottom of the inning will remain in effect until a winner is determined.

Example: If the last regulation innings with the #6 hitter having the last plate appearance (PA), then the extra inning begins with the #7 hitter at bat, and the #5 hitter at second base and the #6 hitter at first base. With the exception of beginning the inning with runners on first and second base with no one out, all other “official baseball rules” and “Canadian Rules” will remain in effect during extra innings required to determine a winner.

Note: This rule was adopted by Baseball Canada and it speaks to round robin games only.

9. Baseball Nova Scotia Rules

These are rules laid down by Baseball Nova Scotia that have no corresponding rule in the Official Rules of Baseball. For that reason, they are designated as rule 11.00

9.1 Registered coaches and trainers of both participating teams shall be permitted on the field, in the dugout, or on the bench or in designated bullpens.

9.2 Members of both teams and the umpires shall not smoke nor use smokeless tobacco.

Note: This rule applies from the moment that participants and officials enter the playing field until they leave. Violation of this rule will result in an immediate ejection. In addition to using tobacco during the games, teams are encouraged not to

smoke or use smokeless tobacco before or after the game while in uniform.

9.3 The use of alcoholic beverages is expressly prohibited on the field, in the dugouts or in the direct vicinity of the baseball field.

9.4 Should an umpire be found to be in violation of either 9.2 or 9.3 a report should be forwarded to the Executive Director.

9.5 No player shall be permitted to wear any exposed jewelry such as bracelets, necklaces, watches and earrings. However, Medical Alert bracelets and necklaces may be worn but must be taped to the body.

9.6 In the event of an electrical storm is apparent, the umpire shall have the authority to suspend play until there is no evidence of lightning for a period of 15 minutes. This is in the umpire's judgment however the coaches do have the right to take their teams off the field.

9.7 Under no circumstances are cracked or damaged helmets to be used. The umpire has the authority to check all helmets and eject any that are deemed to be unfit.

9.8 For reasons of safety, no alterations are to be made to helmets (i.e. paint or stickers) unless written authorization from the manufacturer can be provided. (Constituents found in some paints can weaken the protective shell and stickers can hide the appearance of shell cracks. Use of a cracked helmet or one missing any of its shock absorbing foam will not be permitted).

9.9 Any player in the 18U age category or below acting as a coach in the first and/or third base coach's box must wear a proper double ear flap helmet.

9.10 11U B, A Only – A runner on 3rd base cannot score on a pass ball or wild pitch. A runner on 3rd base cannot advance home as a result of any interaction between the pitcher and the catcher. In all cases where the pitcher pitches the ball to the catcher and there is a pass ball or the catcher throws the ball back to the pitcher, regardless of the results of that throw, no advancement shall be permitted from 3rd.

This includes attempted throws to 2nd base in a 1st and 3rd scenario. Runners can only score as a result of the hitter being walked or hit by a pitch with the bases loaded, or baseball plays as a result of a ball being hit into play.

9.11 11U B, A, AA Only – Teams cannot score more than 5 runs in an inning except for the last inning being an open inning.

9.12 No balk shall be called in 11U division play unless 8.05 (l) (The Official Rules of Baseball) applies.

9.13 A courtesy runner may be used for a player who has, before the game, declared a health issue to the opposing coach and umpire. A batter after hitting the ball must reach at least first base on his or her own. Once play has stopped the batter who just became a runner may be replaced by the last offensive player declared out.

9.14 All categories, AA and below – If the catcher is on base and there are two outs in the inning, the last offensive player declared out may replace the catcher on base.

Note: This does not apply during Provincial Qualification Tournaments or the Provincial Championships.

9.15 The mercy rule (10 run rule) will be amended to the following: a team is ahead; 20 runs after 3 innings (2.5 innings with the home team ahead), 15 runs after 4 innings (3.5 innings with the home team ahead) and 10 runs after 5 innings (4.5 innings with the home team ahead).

10. Pitch Count

10.1. Pitch Count Table

Level	Daily Pitches (No rest)	Daily Pitches (1 day rest)	Daily Pitches (2 days rest)	Daily Pitches (3 days rest)	Daily Pitches (4 days rest)	Daily/ Max.
11U	1-25	26-40	41-55	56-65	66-75	75
13U	1-30	31-45	46-60	61-75	76-85	85
15U	1-35	36-50	51-65	66-80	81-95	95
18U	1-40	41-55	56-70	71-85	86-105	105
21U	1-45	46-60	61-75	96-90	91-115	115

10.2. Three Day Maximum

A pitcher cannot pitch in 3 consecutive days UNLESS a pitcher's first 2 days combined does not exceed:

- 11U – 25 pitches
- 13U – 30 pitches
- 15U – 35 pitches
- 18U – 40 pitches
- 21U – 45 pitches

10.3. Pitch Count Rules

10.3.1 Pitch Counts will be used for all BNS sanctioned tournaments (Qualifications, Classification, Provincial, Atlantic, Bluenose play & National Eliminations).

10.3.2 Pitch Counts will be used in 11U, 13U, 15U, 18U & 21U at the A, AA & AAA levels.

10.3.3 Warm up pitches & throws to other bases should not be included in the Pitch Count.

10.3.4 When a pitcher reaches his daily pitch maximum, he can finish the batter.

10.3.5 The Pitch Count Official must warn coaches of any pitcher reaching the daily minimum/maximum level of pitches.

10.3.6 Official Pitch Count sheets should be kept during each tournament to prove compliance. BNS will supply these Pitch Count sheets. Hosts must be able to produce these if requested by BNS.

10.3.7 If a team does not have any remaining players eligible to pitch in a game the opposing coach may designate a player who has yet to pitch in that game, this pitcher may not throw more than 30 pitches.

10.3.8 The total number of pitches thrown by an ambidextrous pitcher are counted for the purpose of calculating pitch count, regardless of which arm or combination there- of is throwing.

10.3.9 Once a player pitches in a game, he or she cannot catch for the remainder of the day.

10.4. Important Pitching Information

10.4.1. Pitch Tracking

It is the responsibility of the OFFICIAL SCORER to track the pitches/ innings pitched for all those participating. All information regarding this shall be recorded and made available to any team requesting the information. If there is

any discrepancy between a team's total and that of the official scorer, the OFFICIAL SCORER'S information will take precedence and is NOT subject to appeal. In the absence of an official scorer, the tournament chairman shall record the pitches/innings pitched by all pitchers and provide this information as requested.

10.4.2. Pitch Count Violations

If there is a violation of the pitching restrictions, the onus is on the official scorer or, in their absence, the opposing manager to bring the matter to the attention of the team at fault through the umpires. Only once the team has been informed of the violation or the impending potential for violation, the team is then responsible to ensure that the rules regarding pitching restrictions are followed. If after this point, the team continues to violate these rules, the team shall immediately forfeit the game.

10.4.3. Pitch Count & Suspended Games

When a game is stopped by inclement weather or for any reason other than a mercy rule, that specific game has to be resumed at the point of stoppage. If Pitcher "A" is the starting pitcher of a game and has a pitch count below the first threshold, Pitcher "A" can then be used as a pitcher again for that particular game but considering he will be carrying the number of pitches thrown when the game stopped. This applies for a game that is resumed on the same day or on the next day.

Example: if Pitcher "A" threw 30 pitches at 15U Nationals, he will then be allowed to throw a maximum of 65 pitches when the game resumes. If Pitcher "A" had thrown 36 pitches when the rain started, he would not be eligible to pitch if that game is re-scheduled for the next day as he needs his full day of rest. If the game is resumed during

the same day, he can then come back as pitcher while carrying his pitches.

11. Residence Rule

11.1 For all age divisions, in order to be eligible for provincial play downs, a player(s) **must** be a resident of Nova Scotia (city, town or village) before June 1st of the current playing season.

11.2 Players who are a BNS registered member of an association and who wish to play competitive baseball and/or have played competitive baseball for their current association, are therefore required to play for or try out for their own association's competitive teams, provided: The association is offering a competitive program at the level in which a player(s) wishes to play.

11.3 If the association, where a player was a member the previous year, is not offering a competitive program at a certain level and the player wishes to play at that level, then they are required to:

11.3.1 Play or try out with another association, within their own Region, that is offering the competitive team/program;

11.3.2 Return to their own association if they do not make the team in which they have tried out;

11.3.3 Return to their previous association the following year if their former association (in which they left) begins offering a competitive team/program at that level.

11.4 If no associations within the region in which a player resides are offering a competitive program/team at the level in which a player wishes to participate, then that player is

eligible to move out of the region to play or try out for a competitive team that another BNS region is offering.

11.4.1 Players who are not successful in making a team outside their region, will therefore be required to return to their own association to play, provided their association is offering the next competitive level;

11.4.2 If a player's association is not offering a particular level but another association in their region is offering that competitive level the next year, then the player will be required to return and play for an association in that region;

11.4.3 Players must return to their own association or region the following season, whenever the association or region has team(s) that are offering a competitive level in which a player wishes to play;

11.4.4 If none of the associations in a player's former region are offering a competitive program at the level in which a player wishes to play, then they will become eligible to remain with the association and play outside their own region for another season.

Note: In doing so, a player then becomes a member of the region in which they have played for two consecutive seasons.

11.4.5 Players will register with the new association, and should they be unsuccessful in making the higher-level team, all payments and registration info should be transferred back to the player's original association.

11.5 Players who have played with one association for two consecutive seasons are thereby considered a registered member of the association in which they have played.

11.6 Players who have played with more than one association within a region for two consecutive seasons are thereby considered a registered member of their last association and are considered part of that BNS defined region and not the region in which they left.

11.7 Players then wishing to play for or try out for another association's competitive team must refer to and follow the above rule 11.4.1 through 11.4.5.

11.8 If there are extenuating circumstances, whereby a player is required to move and reside outside their current association or region, the BNS Executive may permit a player to be eligible to play with another team within the province.

11.8.1 If a player who has moved outside the area/association in which they were registered and wishes to return and play for that association, then consideration may be given to the player by the Regional Director;

11.8.2 Applications for player releases, based on extenuating circumstances only, are to be first made to the Regional Director, in the region in which a player moves, prior to the first Friday in July of the current season;

11.8.3 The Regional Director, after reviewing the application, will then make a decision, after which the BNS office will be notified as to the decision that was made;

11.8.4 If the player(s) appeal the RD's decision, then the BNS Executive will become the Appeals Committee and their decision will be final.

11.9 In all divisions, teams must have two-thirds of their players coming from their own association

11.10 If a 18U or 21U team is operating as an independent team, then two-thirds of their roster must come from the area in which they are registered with BNS.

12. Proof of Age

12.1 Each Head Coach or Manager is accountable for ensuring the correctness of player information recorded on their rosters. There is no requirement to submit proof of any player's age while filing team rosters. If any Head Coach or Manager has reason to question the age of any player s/he can do so in a written appeal to the Baseball Nova Scotia office and by including a \$100 process fee. The Head Coach or Manager of the team under question will have 48-hours to submit the requested proof of age to the BNS office. Acceptable proof of age will be determined from a photocopy of birth certificate, driver's license or Provincial Health Card. If the appeal is successful, the \$100 fee will be returned to the appellant Coach or Manager.

12.2 Return of original proof of age documents cannot be guaranteed by BNS.

12.3 Submission of falsified documents shall lead to the team's suspension for the remainder of the year plus the head coach will be suspended during the next playing season and the same for the player and any member of the team's coaching/management staff or any association executive who were aware that falsified documents were submitted and did not report same to BNS.

13. Coaching

13.1. Requirement Deadlines

Beginning in the 2015 season, coaches coaching for the first time will have a period of two (2) years to meet the minimum requirements for the category in which they are coaching. A coach must complete the online module and half (50%) of the required courses in year one (1). In year two they must be fully certified for any category that coach from that point forward.

Example: In year one a coach starting in 2015 who is coaching at the A level would be required to complete the Online Initiation Module and one of either the Initiation Module or Teaching & Learning. In year two this same coach is coaching at the AAA level. Because this coach is now in their second season they must have completed all of the requirements to coach at the AAA level.

Note: Any returning coach must meet the below listed requirements in which division they are coaching in the current season.

13.2. Requirements for National Championships

As all national championships are governed by Baseball Canada, the above rule 13.1.2 does not apply to 13U AAA, 18U AAA or 21U AAA divisions. Any coach coaching at that level must meet Baseball Canada guidelines.

13.3. Coaching Requirements

For Provincial Championship's, Provincial Qualifications, Regional, and National Eliminations (21U and 18U) the following divisions require:

Online Initiation Module
Initiation Module
Teaching & Learning

11U B
13U B
15U B
11U A
13U A
15U A
18U A

Online Initiation Module
Initiation Module
Teaching & Learning
Skills Analysis
Planning

11U AA
13U AA
15U AA
18U AA
11U AAA
13U AAA (MED Online as well)
15U AAA (Assistant coaches)

Online Initiation Module
Initiation Module
Teaching & Learning
Skills Analysis
Planning
Pitching & Catching
Strategies
MED Online

15U AAA (Head Coach only)
18U AAA
21U AAA

13.4. Coaching Deadline Date

Coaches are to be in compliance with 13.1 through 13.3 on the date specified in the Calendar of Events. Coaches who are not in compliance with the certification requirement by the date listed in the Calendar of Events shall be stricken from the roster and will be ineligible for BNS provincial qualifications and Provincial Championships.

13.5. Criminal Record Checks

The association is responsible to ensure each Coach, Manager and team staff member submit proof of valid Criminal Background Record Check. Associations are responsible to track the information.

13.6. Coach Replacement

A team may apply to the Executive Director for permission to replace one or more of its coaches with one or more new coaches. Any such coaches must meet the certification requirement stated in 13.3.

13.7. Dress Code

13.7.1 The Coaches Dress Code pertains to all Baseball Nova Scotia sanctioned events such as, Regionals, Provincials Qualifications, Provincial Championships, any elimination tournaments and Bluenose League in which BNS coaches take part. For the purpose of this regulation, the “coach” refers to all members of the coaching staff, including those in the dugout.

13.7.2 Members of the coaching staff must be in appropriate and presentable baseball coaches’ attire at any/all BNS sanctioned events. This attire consists of any of the following:

- a) Baseball Nova Scotia encourages base coaches to wear a skullcap.

- b) Numbered baseball uniform, identical to those worn by the players which includes jersey, team jacket/sweater, pants and team hat;
- c) Track pant/suit with a golf shirt or t-shirt (short, 3/4 or long leaved) in matching colors and preferably having a team logo on the shirt;
- d) Tailored shorts or pants (i.e. Khaki's, Dockers, etc.) with a golf shirt or t-shirt (short, 3/4 or long sleeved) in matching colors and preferably having a team logo on the shirt;
- e) Footwear: should consist of sneakers, cleats or coaches turf shoes.

Coaches' clothing that is not permitted consists of the following:

- a) Pants: Blue Jeans, cargo, sweats or cords;
- b) Shorts: jeans, basketball or beach;
- c) Shirts: T-shirts, jerseys or other types of shirts not matching team colors or other shirts such as cut-off/muscle shirts;
- d) Footwear: sandals, flip-flops, boots, etc.
- e) Cell phones are not permitted to be used on the field.

Note: Cell phones may be used in the dugout/bench area to obtain medical attention for emergencies and other non-game related purposes.

Important: All coaches are expected to wear either a team uniform, track pants or shorts, along with shirts that are similar and match team colors. If unable to completely match team colors, then all coaches should have the same color outfit. An example of this would be all coaches in navy track pants, white golf shirt and team hat, even though the team pants are royal blue.

13.8. Coach Conduct

Coaches will only be permitted to cross the foul lines to assess and/or assist injured players or ask for a ruling clarification. A coach may also cross the foul lines to address or remove the pitcher. No coach, manager, trainer or any other team rep shall address an umpire to debate/question a judgment call by an official. This will result in an automatic ejection.

14. Affiliation

14.1 If a team within the same association is within one competition level of a team looking to affiliate, they must affiliate with that team.

14.2 A team is considered to be automatically affiliated to a team one competition level below them within the same association. In the case described in this clause there is no need to fill out an affiliation form online.

14.3 In all other scenarios (including a team within the same association more than one competition level below) an online affiliation must be filled out.

14.4 Any team may affiliate with one team of a higher age division or classification and one team of a lower age division or classification, by submitting a completed affiliation form and copies of the affiliates' rosters to the BNS office no later than July 28th.

Note: Any team may affiliate with one team of a lower age division at equal or lower classification OR affiliate with 1 team at the same age division at a lower classification, by submitting a completed affiliation form and copies of the affiliates rosters to the BNS office no later than July 28th. 11U level teams may affiliate with an 11U house league team within their association provided that a list of all affiliated players (to a maximum of 18) are submitted. You

must affiliate with a team within your association if a team is available. Approval of affiliation forms are dealt with by the BNS office on a case-by-case basis.

Example – *13U AAA can affiliate with 11U AAA, AA or 13U AA, A.*

Example – *13U AA cannot affiliate with an 11U AAA team but can affiliate with a 13U “A” or 11U “AA”, ”A”.*

14.5 Since Senior and Intermediate are both “open” age categories, they may affiliate with any team 18U or higher but cannot affiliate with a team within their division. Example, an Intermediate AAA team cannot affiliate with an Intermediate "AA" or "A" team. An Intermediate "AAA" can affiliate with a 21U or 18U team.

14.6 For any team affiliating with a club in the Nova Scotia Senior Baseball League, the roster deadline is July 7th.

14.7 Following affiliation, a player registered with a lower age division team may play with a higher age division team with written permission from the lower age division team. If such player plays more than three (3) games of playdowns (Provincial Qualifications, Regionals, Provincials or National Eliminations) with a higher division team, he/she becomes ineligible to return to the lower age division team. For the purposes of the affiliation rules, the term “plays” means appearing on the official line-up card. [NOTE: Exception – Players on teams who affiliate with senior league teams (18U, 21U, and intermediate) may play six games after July 6th, but cannot play the 7th game or they cannot return to their original team.]

14.8 Any team registering, playing or attempting to play an ineligible player or playing while an ineligible coach is coaching shall result in the ineligible person being disqualified.

14.9 Should a player or coach be ruled ineligible at a pre-tournament meeting, such player or coach **may be subject to further discipline by the BNS Executive.**

15. Rosters

15.1 All participating teams must have a copy of their roster submitted online and hard copy on hand at all BNS sanctioned events.

15.2 No player shall be permitted to register on more than one roster. However a player may appear on one roster plus 15U Boys, 15U Girls or 21U Women's teams, without penalty.

15.3 Should a player appear on the roster of more than one team, he/she shall be eligible to play for the team of choice, with the choice to be made and communicated to BNS within forty eight (48) hours of being notified by BNS.

15.4 Rosters must be submitted online by the date specified in the calendar of events.

15.5 Rosters must include a minimum of 12 players and a maximum of 18 players.

14.6 If a coach or manager is also a player, such player or players are to be counted among the 12 (min) -18 (max) registered players.

15.7 Teams may also have a trainer, who must be certified as such, or be a nurse or doctor or have been trained in first aid by the St. John Ambulance Canada or similar organization. Trainers may be requested to prove their status and under no circumstances may they become involved with coaching the team unless he/she is also one of the three coaches as specified in 15.6.

16. 18U and 21U Roster Policy

16.1 Players turning 19 in the calendar year do not require a release from their current association to transfer to a new association or team.

16.2 Players turning 18 in the calendar year (or younger) require a release from their current association to transfer to a new association or team.

16.3 Players turning 18 in the calendar year are eligible to tryout for 21U (within their association or the closest 21U program in their region) with permission from their current association.

16.4 Players turning 17 or younger in the calendar year must play in the 18U division, unless they are granted Exceptional status (outlined in rule 16.9 to 16.12).

16.5 Players turning 16 in the calendar year must play in the 18U division (can not apply for Exceptional status)

16.6 Players turning 17U in the calendar year must obtain approval from their current association and Exceptional status to play in the 21U division. The player would only be eligible to tryout for the 21U team in.

16.6 Players turning 17 in the calendar year must obtain approval from their current association and Exceptional status to play in the 21U division. The player would only be eligible to tryout for the 21U team in their association, or the closest 21U team in their Region. their association, or the closest 21U team in their Region.

16.7 Players turning 18 in the calendar year must obtain approval from their current association to play in the 21U division. Should this request be denied, the player will be eligible to request Exceptional status. The player would only

be eligible to tryout for the 21U team in their association, or the closest 21U team in their Region.

16.8 Players unsuccessful in trying out for a 21U team must return to their 18U team.

16.9 Players wishing to apply for Exceptional status must provide the BNS office with an official letter for review and a \$300 non-refundable fee. The letter must include rationale for the request based on skill level, playing experience, references (if available), and overall reasoning for playing in the 21U division.

16.10 The letter will be reviewed by committee consisting of the BNS Technical Director, High Performance Committee members and/or Provincial team coaches (minimum of three).

16.11 An official decision will be communicated to the requesting player within seven (7) days of receipt.

16.12 Should the request be successful, \$200 will be returned to the applicant.

16.13 All rosters for 18U AAA and 21U AAA teams must be submitted by June 1st.

16.14 All 18U aged players on a 21U roster as of June 1st are ineligible to participate in 18U National Eliminations and Provincials.

16.15 Players on an 18U AAA roster as of June 1st, are eligible to be called up for a maximum of 5 games (exhibition, league or in-province tournaments) to their 21U AAA affiliate after the June 1st date. Any out of province competitions would not count towards the 5 game cap, as long as the team receives writing permission from the athlete 18U team to attend the event. This written permission must be submitted to Baseball Nova Scotia. Failure to do so will result in all out of province games counting towards the 5 game cap.

16.16 Players on an 18U AAA roster as of June 1st, can play in a maximum of 1 (one) game with their 21U AAA affiliate at the National Elimination Tournament, and 1 (one) game at Provincial Championships.

16.17 Once an affiliate player has played their (one) game, they will not be permitted on the bench for subsequent games. A player must enter the game in some capacity (pitching, hitting, base running, fielding) to be considered to have played their 1 (one game).

16.18 A maximum of 20 players (roster + affiliate players) will be permitted on the bench for 21U National Eliminations.

17. Fair Play

In all divisions (18U AA and below) it is mandatory that all players present are in the batting order and that all players must play a minimum of two defensive innings. Baseball Nova Scotia understands that this requirement may not be able to be met for games shortened by weather, ten-run rule, or other unforeseen circumstance. This applies to Provincial Qualification, Regionals, and Provincial championship tournaments. Baseball Nova Scotia has introduced this opportunity as a Fair and Safe Play initiative.

18. Tournament Sanctioning

18.1 Associations and teams must submit any tournament they wish to host by the dates outlined in the Calendar of Events.

18.2 The two dates will coincide with:

18.2.1 The Bluenose League Registration Deadline (for all tournaments happening before the end of the original schedule, as outlined in the Calendar of Events)

18.2.2 The Provincial Registration Deadline (for all tournaments from the beginning of the second half schedule to the end of the season, as outlined in the Calendar of Events).

18.3 All data fields on the Association Tournament application form must be completed.

18.4 Failure to receive official tournament status from BNS will result in the tournament losing access to insurance, officials, and other BNS membership privileges for the tournament.

18.5 Only tournaments listed on the BNS Association Tournament page will be considered sanctioned.

18.6 BNS can not sanction out of Province tournaments, but teams must submit the dates of such tournaments in their Black Out dates prior to the Bluenose League Registration (for tournaments in the first schedule) and prior to the Provincial Registration deadline (for tournaments from the beginning of the second half to the end of the season)

19. National Eliminations

19.1 Baseball Nova Scotia shall conduct elimination tournaments to determine the Nova Scotia representatives at the 18U and 21U National Championships. These tournaments are only open to AAA teams in their respective divisions.

19.2 All National Elimination Tournaments are cost shared amongst all teams.

20. National Championships

The rules under which Baseball Canada conducts its tournaments are established by that organization. Teams representing Nova Scotia at these tournaments must be

approved by Baseball Nova Scotia and must meet the eligibility requirements outlined by Baseball Canada.

21. Team Conduct

21.1 While at any tournament conducted by Baseball Nova Scotia or at any tournament representing the province, the team must conduct itself in a manner that is in the best interest of baseball in our province.

- a) Teams that cause vandalism or other intentional damage to properties may be subject to further discipline from the BNS Executive.
- b) Teams that willingly leave a tournament early or who fail to appear for a tournament without permission of the tournament chairperson, or who withdraw from a tournament within the 5 days immediately prior to a tournament may be fined \$500.00 and suspended until such fine has been paid. Where the host association incurs costs, the host association may claim from BNS, receipted expenses to a maximum of \$200.00

21.2 In the case of minor division teams, the adults involved with the team (general manager and coaches) shall be held responsible for the team's actions.

21.3 Umpires must also conduct themselves in a manner that is in the best interest of baseball in our Province. Umpires who fail to do so shall be disciplined by the BNSUD according to its discipline policy.

22. Discipline

22.1. Individual Penalties for Players, Coaches, Managers and Umpires

Type of Offense	Offender	Consequence for first offense	Consequence for second offense	Consequence for third offense
Intentional throwing at batter in the head area (no Warnings Issued)	Pitcher	Ejection from the current game, plus application of intent to injury Penalty. (Five (5) games)	Ejection from the current game, plus next five (5) games scheduled, plus application of intent to injury Penalty. (Ten (10) games)	Suspended one (1) Calendar year from the first day of ejection.
Intentional throwing at batter in the head area (no Warnings Issued)	Head Coach / Manager	Ejection from current game	Ejection from current game	Ejection from current game
Intentional throwing at batter in the head area (Warnings Issued)	Pitcher	Ejection from the current game, plus application of intent to injury Penalty. (Five (5) games)	Ejection from the current game, plus next five (5) games scheduled, plus application of intent to injury Penalty. (Ten (10) games)	Suspended one (1) Calendar year from the first day of ejection.
Intentional throwing at batter in the head area (Warnings Issued)	Head Coach / Manager	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Suspended one (1) Calendar year from the first day of ejection.
Intentional throwing at batter (No Warnings Issued)	Pitcher	Ejection from the current game, plus the next three (3) games scheduled. Intent to injury penalty may apply in this situation.	Ejection from the current game, plus the next five (5) games scheduled. Intent to injury penalty may apply in this situation.	Suspended one (1) Calendar year from the first day of ejection.
Intentional throwing at batter (No Warnings Issued)	Head Coach / Manager	Ejection from current game	Ejection from current game	Ejection from current game
Intentional throwing at batter (Warnings Issued)	Pitcher	Ejection from the current game, plus the next three (3) games scheduled. Intent to injury penalty may apply in this situation.	Ejection from the current game, plus the next five (5) games scheduled. Intent to injury penalty may apply in this situation.	Suspended one (1) Calendar year from the first day of ejection.
Intentional throwing at batter (Warnings Issued)	Head Coach / Manager	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Suspended one (1) Calendar year from the first day of ejection.

Charging the mound (not fighting)	Player / Coach / Manager or Team Personnel	Ejection from the Current game, plus the next game the team plays. Penalty for Actions causing benches to empty may apply.	Ejection from the Current game, plus the next three (3) games the team plays. Penalty for Actions causing benches to empty may apply.	Ejection from the Current game, plus the next five (5) games the team plays. Penalty for Actions causing benches to empty may apply.
Charging the mound (fighting)	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next three (3) games the team plays. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)	Ejection from the current game, plus the next ten (10) games the team plays. Penalties for actions causing the benches to empty and/ or aggressive fighting - intent to injure may apply)	Suspended one (1) Calendar year from the first day of ejection.
Fighting (shoving or fighting)	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next three (3) games the team plays. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)	Ejection from the current game, plus the next ten (10) games the team plays. Penalties for actions causing the benches to empty and/ or aggressive fighting - intent to injure may apply)	Suspended one (1) Calendar year from the first day of ejection.
Fighting (aggressive fighting - intent to injure)	Player / Coach / Manager or Team Personnel	Five (5) game Suspension in addition to any other penalties assessed.	Ten (10) game Suspension in addition to any other penalties assessed.	Suspended one (1) Calendar year from the first day of ejection.
Intent to injure	Player / Coach / Manager or Team Personnel	Five (5) game Suspension in addition to any other penalties assessed.	Ten (10) game Suspension in addition to any other penalties assessed.	Suspended one (1) Calendar year from the first day of ejection.
Throwing equipment / debris in opponents Direction	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Ten (10) game Suspension in addition to any other penalties assessed.
Actions causing benches to empty	Player / Coach / Manager or Team Personnel	Three (3) game Suspension in addition to any other penalties assessed.	Five (5) game Suspension in addition to any other penalties assessed.	Ten (10) game Suspension in addition to any other penalties assessed.
Actions during bench clearing (not physical Violence)	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Ten (10) game Suspension in addition to any other penalties assessed.

	Team Personnel			
Actions during bench clearing (physical Violence)	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)	Ejection from the current game, plus the next five (5) games the team plays. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)	Ejection from the current game, plus the next ten (10) game Suspension. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)
Leaving position to participate in a fight	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)	Ejection from the current game, plus the next five (5) games the team plays. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)	Ejection from the current game, plus the next ten (10) game Suspension. Penalties for actions causing the benches to empty and / or aggressive fighting - intent to injure may apply)
Inappropriate gestures at an umpire	Player / Coach / Manager or Team Personnel	Ejection from current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.
Inappropriate comments directed at an umpire (prior / during / post game)	Player / Coach / Manager or Team Personnel	Ejection from current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.
Violently throwing equipment	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Ejection from the current game, plus the next ten (10) games the team plays.
Restrained from confronting umpire / player	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Ejection from the current game, plus the next ten (10) games the team plays.
Throwing equipment / debris in umpires direction	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5)	Ejection from the current game, plus the next ten

	Team Personnel		games the team plays.	(10) games the team plays.
Verbal abuse / bench jockeying - Actions words directed or in directed towards an opponent or umpire for the purposes of (Not limited to) embarrassment, bullying, taunting and baiting	Player / Coach / Manager or Team Personnel	Ejection from current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.
Verbal abuse / bench jockeying - Actions words directed or in directed towards an opponent or umpire for the purposes of (Not limited to) embarrassment, bullying, taunting and baiting (Warnings issued)	Head Coach / Manager	Ejection from current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.
Verbal Abuse - balls / strikes / safe / out / balks	Player / Coach / Manager or Team Personnel	Ejection from current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.
Prolonged arguing after point of ejection	Player / Coach / Manager or Team Personnel	An additional one (1) game suspension to be added to any other penalties assessed.	An additional three (3) game suspension to be added to any other penalties assessed.	An additional five (5) game suspension to be added to any other penalties assessed.
Threatening an umpire, before, during or after a game. (I.E. ((not limited to)) "I will get you after the game", "see you in the parking lot", "You'll get yours")	Player / Coach / Manager or Team Personnel	Ejection from current game, plus the next three (3) games the team plays. Additional penalties may apply.	Ejection from the current game, plus the next fifteen (15) games the team plays. Additional penalties may apply.	Suspended one (1) Calendar year from the first day of ejection.

Threatening an opponent, before, during or after a game. (I.E. ((not limited to)) "I will get you after the game", "see you in the parking lot", "You'll get yours")	Player / Coach / Manager or Team Personnel	Ejection from current game, plus the next three (3) games the team plays. Additional penalties may apply.	Ejection from the current game, plus the next fifteen (15) games the team plays. Additional penalties may apply.	Suspended one (1) Calendar year from the first day of ejection.
Threatening a spectator before, during or after a game. (I.E. ((not limited to)) "I will get you after the game", "see you in the parking lot", "You'll get yours")	Player / Coach / Manager or Team Personnel	Ejection from current game, plus the next three (3) games the team plays. Additional penalties may apply.	Ejection from the current game, plus the next fifteen (15) games the team plays. Additional penalties may apply.	Suspended one (1) Calendar year from the first day of ejection.
Any person who behaves in a manner deemed to be objectionable based upon another's race, religion, country of origin, disability, sexual orientation or some other factor.	Player / Coach / Manager or Team Personnel	Ejection from current game, plus the next three (3) games the team plays. Additional penalties may apply.	Ejection from the current game, plus the next fifteen (15) games the team plays. Additional penalties may apply.	Suspended one (1) Calendar year from the first day of ejection.
Not leaving dugout after ejection	Player / Coach / Manager or Team Personnel	An additional one (1) game suspension to be added to any other penalties assessed.	An additional one (1) game suspension to be added to any other penalties assessed.	An additional Five (5) game suspension to be added to any other penalties assessed.
Returning to playing field / dugout after an ejection	Player / Coach / Manager or Team Personnel	An additional one (1) game suspension to be added to any other penalties assessed.	An additional Five (5) game suspension to be added to any other penalties assessed.	Suspended one (1) Calendar year from the first day of ejection.
Returning to playing field / dugout after an ejection - participation in fight or bench clear	Player / Coach / Manager or Team Personnel	An additional three (3) game suspension to be added to any other penalties assessed.	An additional five (5) game suspension to be added to any other penalties assessed.	Suspended one (1) Calendar year from the first day of ejection.

Causing a forfeit game	Player / Coach / Manager or Team Personnel	An additional one (1) game suspension to be added to any other penalties assessed.	An additional one (1) game suspension to be added to any other penalties assessed.	An additional one (1) game suspension to be added to any other penalties assessed.
Contact rule (Non Intent to Injure)	Player	Ejection from the current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next three (3) games the team plays.
Contact rule (Intent to injure)	Player	Ejection from the current game, plus application of intent to injury Penalty. (Five (5) games)	Ejection from the current game, plus the next three (3) games schedule and application of Intent to injury Penalty. (Three (3) games second offense + five (5) games intent to injure)	Suspended one (1) Calendar year from the first day of ejection.
Ejection for tobacco use (includes smokeless and e-cigarettes)	Player / Coach / Manager or Team Personnel	Ejection from the current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next three (3) games the team plays.
Ejection for alcohol during a game.	Player / Coach / Manager or Team Personnel	Ejection from the current game	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next three (3) games the team plays.
Throwing equipment/ debris onto field from dugout	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next three (3) games the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Suspended one (1) Calendar year from the first day of ejection.
Contacting an umpire (intentionally or by accident non-violent)	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next six (6) games the team plays.	Suspended one (1) Calendar year from the first day of ejection.	Suspended for five (5) Calendar years from date of second offense.
Contacting an umpire (Physical contact by bumping, pushing, tripping, punching, shoving, spitting on, or striking an umpire with equipment / debris)	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next fifteen (15) games the team plays.	Suspended one (1) Calendar year from the first day of ejection.	Suspended for Life.

Use of altered bat	Player	Ejection from the current game.	Ejection from the current game, plus the next one (1) game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.
Foreign substance / doctored baseball	Player	Ejection from the current game.	Ejection from the current game, plus the next one (1) game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.
Team playing an ineligible player, Suspended or player not on official roster	Team	Loss of game and removal of any medals from team	Loss of game and removal of any medals from team.	
Team playing an ineligible player, Suspended or player not on official roster	Head Coach / Manager	Two (2) game suspension	Ejection for one (1) Calendar year from the first day of ejection.	
Displaying bad sportsmanship (not specifically covered by this policy)	Player / Coach / Manager or Team Personnel	Ejection from the current game, plus the next game the team plays.	Ejection from the current game, plus the next five (5) games the team plays.	Suspended one (1) Calendar year from the first day of ejection.
Abuse by an Umpire on a player or coach	Investigation hearing by BNSUD			

22.2. Sanction Information

22.2.1 All penalties to take effect immediately.

22.2.2 All penalized persons have the right to appeal through the BNS.

22.2.3 All penalties are considered per season except for those otherwise stated.

22.2.4 Any suspension issued and not served in the playing year will be held over until the following season. It is the responsibility of the team's coach to make sure all suspensions are enforced. A record of all games played after the suspension is announced must be made available to BNS on request.

23. Provincial Championships

1. Organization

- 1.1 The Baseball Nova Scotia Championships are offered to all teams registered prior to the Provincial Championship registration deadline.
- 1.2 Provincials Championships: The following divisions and classifications will be offered.
 - 11U – AAA, AA, A
 - 13U – AAA, AA, A
 - 15U – AAA, AA, A
 - 18U – AAA, AA, A
 - 21U - AAA
 - Intermediate – AAA, AA, A
 - Senior - AAA
- 1.3 At 11U, 13U, 15U, and 18U, the A divisions will be Tiered to create competitive balance.
- 1.4 Two tournaments may be necessary for entry into Provincial Championships
 - 1.4.1 Classification Tournaments, required for all non-Bluenose League teams registering for Provincial Championships. Tournaments will take place during the dates outlined in the Calendar of Events.
 - 1.4.2 AA & AAA qualification Tournament, required for any AA & AAA Divisions with more than eight (8) teams registered for provincial championships.
- 1.5 All tournaments listed above will be cost shared, with the exception of Senior AAA.

2. Classification

2.1 Subject to verification by the BNS Board of Directors, a team may register in a suitable classification offered by BNS and be reviewed during two separate Classification Meetings.

Note: The only teams eligible to compete for the senior title are those in the Nova Scotia Senior Baseball League. Intermediate Provincial Championship participants should refer to section _____ for Provincial Championship tournament format.

2.2 BNS member teams must register by the Provincial Championship registration deadline outlined in the current year's Calendar of Events and submit a \$150 registration fee. Failure to do so may result in being declined entry to the current year's championship.

2.3 At the 1st Classification Meeting (to be held prior to the end of June), the BNS Board of Directors and Executive will review the recommendations of the Competition Committee for Classification. Initial team placement will be announced within ten (10) days of the 1st Classification Meeting.

2.4 Classifications will be determined by reviewing Bluenose League, exhibition, association tournament, and other available results.

2.5 Teams registering in Provincials that do not currently participate in the Bluenose League must attend the Provincial Classification Tournament on the weekend outlined in the current year's Calendar of Events (with the exception of teams registering AAA). This is a mandatory event for Non-Bluenose teams.

- 2.6 Should more than eight (8) teams be registered in a AA or AAA division, a Qualification Tournament will be held on the weekend outlined in the current year's Calendar of Events.
- 2.6.1 Where more than eight (8) teams are classified in AA division a qualification tournament will take place as per section 1.4. The format will be determined based on number of teams participating and be used to reduce eligible AA teams to eight (8) total teams. Eliminated teams will be reclassified in the A division (Tier 1).
- 2.6.2 Where more than eight (8) teams are classified in AAA division a qualification tournament will take place as per section 1.4. The format will be determined based on number of teams participating and be used to create AAA Tier 1 and AAA Tier 2.
- 2.6.2.1 For 18U AAA the National Elimination Tournament will replace the qualification tournament should a qualification be required as per section 1.4.
- 2.6.2.2 Where a qualification tournament is necessary at the 11U, 13U & 15U AAA divisions, only the winner of the Tier 1 division will advance to the Atlantic Championships.
- 2.7 Should a non-Bluenose team wish to compete at AA , they must participate in the AA Qualification Tournament. Should no AA Qualification Tournament be necessary, the team in question will be required to submit three scores against AA teams from the Bluenose League by the 2nd Classification Meeting. Failure to submit evidence will result in the team being moved to AAA.
- 2.8 At the 2nd Classification Meeting (to be held following Classification and AA/AAA Qualification Tournaments before the end of July), final AAA and AA divisions will be released. Final A Division Tiers will be released. All teams advance to Provincials

- 2.9 Tiering at the A, The BNS Competition Committee will determine Tiers based on available information to create competitively balanced divisions. Number of Tiers per category will vary.
- 2.10 Should an A division have eight (8) teams or less, no Tiering will be necessary. All teams will advance to a single Provincial Championship tournament.
- 2.11 The Executive of BNS reserves the right to reclassify any team up to and during the 2nd Classification Meeting.

3. Classification Appeals

- 3.1 Any team may appeal their Classification using the processes outlined in this section
- 3.2 Upon release of the initial classifications at the end of June, teams may request to have their classification reviewed prior to the completion of the Classification/Qualification Tournaments. The request for review must be submitted to the Regional Director and include rationale for the review, along with supporting evidence (game results, tournament results, etc.).
- 3.3 BNS shall review the submitted information and make a final decision on the teams classification during or prior to the 2nd Classification Meeting.
- 3.4 Upon the release of final Classifications at the end of July, teams may appeal their Classification or Tier placement. The appealing team must do so in writing within 48 hours of notification (posted online) and post a \$500 bond. The appeal must be submitted to the Regional Director and

include rationale for the appeal, along with supporting evidence (game results, tournament results, etc.).

- 3.5 The Competition Committee will review all appeals and make a recommendation to the board to either accept or reject the teams appeal. Should the appeal be accepted, the \$500 will be returned to the appealing team.

4. Provincial Championship Hosting

- 4.1 All provincial play-downs will be played at dates decided by the BNS Board and will be published in the Calendar of Events
- 4.2 Provincial Championships shall be held at sites determined by the BNS Board of Directors.
- 4.3 Teams wishing to host a Provincial Championship must apply online before the deadline specified in the Calendar of Events.
- 4.4 AAA and AA division hosts must apply by the date outlined in the Calendar of Events prior to the 1st Classification Meeting.
- 4.5 A division hosts must apply by the date outlined in the Calendar of Events prior to the 2nd Classification Meeting.
- 4.6 Tournament hosts who do not participate in Bluenose League will be required to go through the classification/qualification process outlined in section 2.
- 4.7 Should a host team that has been awarded an Provincial Championship be reclassified, BNS reserves the right to remove hosting responsibilities from the reclassified team.
- 4.8 The host team or association shall:

- 4.8.1 Appoint a tournament chairperson, official scorekeeper and official pitch counter.
 - 4.8.1.1 This person shall not be a member of the host team.
 - 4.8.1.2 This person will be required to attend the hosting information conference call to take place one week prior to the tournament.
- 4.8.2 Arrange to pay umpires prior to the start of each tournament game.
- 4.8.3 Make arrangements for a host hotel and provide visiting teams with information for the host hotel.
- 4.8.4 Supply sufficient number of approved baseballs for the entire tournament.
- 4.8.5 Ensure the playing field meets minimum field requirements and is prepared properly prior to each tournament game.
- 4.8.6 Provide access to on site washroom facilities
- 4.8.7 Have means for medical assistance if required. *Note: Baseball NS strongly recommends that certified first aid or ambulance personnel be onsite for all games.*
- 4.8.8 With input from BNS, determine date, location and time for any game rescheduled due to weather or other unforeseen circumstance.
- 4.8.9 Provide cost share breakdown to participating teams.

- 4.9 Baseball Nova Scotia will provide:
 - 4.9.1 Gold and Silver medals
 - 4.9.2 Championship Banner
 - 4.9.3 Hosting Stipend (see Appendix A)
 - 4.9.4 Lineup cards
 - 4.9.5 Pitchcount sheets
 - 4.9.6 Baseball Canada Rule Book
 - 4.9.7 Provincial Championship Document/BNS Handbook

5. Cost Share Requirements

- 5.1 All Classification tournaments, Qualification tournaments and provincial championships will be cost shared
- 5.2 Cost share break down must be approved by BNS prior to it being communicated to participating teams.
- 5.3 The following items may be included in the cost share:
 - 5.3.1 All umpire costs including travel
 - 5.3.2 Approved Baseballs, quality and quantity (see appendix A)
 - 5.3.3 Field costs, including marking chalk
 - 5.3.4 Water (24 bottles per team per game)
 - 5.3.5 Washroom port-a-pottie
- 5.4 Hosting stipend provided by BNS must be removed from the total cost prior to being divided amongst the teams.

6. Pre-Tournament Meeting

- 6.1 The Pre-tournament meeting should be held either by conference call the Thursday evening prior to the beginning of the tournament OR in person one hour prior to the start of the first game of the tournament.
- 6.2 The tournament chair person shall facilitate the pre-tournament meeting, with help from a BNS representative (if present).
- 6.3 Any team that fails to attend the pre-tournament shall be bound by the results of the meeting.
- 6.4 The following shall be discussed during the pre-tournament meeting:
 - 6.4.1 Proposed ground rules (for information purposes only as the actual ground rules are to be confirmed at the plate meeting)

- 6.4.2 Presentation of rosters, all found on the BNS website.
- 6.4.3 Confirmation of Affiliation information, if required
- 6.4.4 Name of Official Scorekeeper and Pitch Counter
- 6.4.5 Tournament Schedule
- 6.4.6 Pitch Count Rules
- 6.4.7 Tie Breaking, standings
- 6.4.8 Procedures for games ending in a tie
- 6.4.9 10 run and 15 run rule(s)
- 6.4.10 Game rescheduling if required for weather or other unforeseen circumstances
- 6.4.11 Team Conduct Rule (BNS Handbook)
- 6.4.12 Coin toss (if required)

7. Protest

- 7.1 When a team claims an umpire's, decision is contradictory to the rules, the team may protest using the following procedure
 - 7.1.1 All protests regarding **playing rules** shall be referred to the Baseball Nova Scotia Protest Committee. A primary and secondary cell number will be provided to all tournament chair. Once the protest has been referred to the protest committee the decision will be final and not subject to appeal.
 - 7.1.2 All protests regarding player/coach eligibility, tournament rules/operations or questions around rescheduling games, tie breaking in standings, etc shall be referred to the Baseball Nova Scotia tournament committee. A phone number for this committee will be provided to the tournament chair.
- 7.2 Any change in protest phone numbers will be communicated to the tournament chair.

8. Forfeiting

- 8.1 A game will not start until each team has a minimum of nine players and one certified coach on the bench. If a team

fails to meet this requirement they will have 20 minutes from the scheduled start time to meet the requirement.

8.2 Should both teams not be able to field nine players and one certified coach within 20 minutes of the scheduled start time, then such game will be declared a double forfeit and result in a loss to each team.

8.3 Should such forfeiture be the first game of a double header, the forfeiting team shall be given a further 40 minutes to field nine players and a certified coach. If the requirement is still not met the second game of the doubleheader will also be declared a forfeit.

8.4 A forfeit will be recorded as a 7 – 0 win for the team not in a forfeiting position.

8.4.1 For the purpose of tie-breaking, should it be required, the team winning by default will be credited for 7 defensive innings and the team

8.5 Should there be a scenario where a game begins but does not finish because of a forfeit, E.G. a team no longer being able to field 9 players or a certified coach, any pitches thrown will count towards a pitchers pitch count.

8.6 All tournament games shall be played as scheduled or in the case of rain or other unforeseen circumstances rescheduled. Should a team fail to show up for a tournament the matter will be referred to the BNS Executive.

9. Tournament Schedules

9.1 Games per Day

9.1.1 Due to weather and tie breaking procedures it may be necessary for a team to play 3 games in a day. While

this is not a suggested practice, BNS recognizes that it may occur and will permit it to take place.

- 9.1.2 In the 7 team format, 3 games in a day will be required to determine 6th and 7th place teams.
- 9.1.3 Four games in a day will not be permitted, with the exception of completion of a suspended game.
- 9.1.4 Since Labor Day is a public holiday, it may be used to complete a tournament that has been held up by bad weather. Hosts are to keep this day available for such and may not schedule games in advance for this day.

9.2 Game Starting Times

- 9.2.1 The scheduled starting time shall be the official starting time until such a time as the host (after communicating with BNS) informs both teams that the starting time has been changed because of; games running late, weather delays or other unforeseen circumstances. The new designated starting time shall become the new official starting time.
- 9.2.2 Only with consent of both teams may a game start earlier then the scheduled starting team.
- 9.2.3 No game shall be scheduled to begin after 5:30 PM on an unlit field
- 9.2.4 When time permits, both teams shall be allowed 10 minutes in which to conduct an infield/outfield. If a team misses their allotted time the team will lose its right for an infield/outfield for that game.
- 9.2.5 The host will be responsible for ensuring the pre-game practice times are adhered to by teams.
 - 9.2.5.1 25 minutes prior to the scheduled start time, the home team will have the field for 10 minutes to conduct their infield/outfield.
 - 9.2.5.2 15minutes prior to the scheduled start time, the visiting team will have the field for 10 minutes to conduct their infield/outfield.
 - 9.2.5.3 5 minutes prior to the scheduled start time the coaches and captains will meet with the umpires.

9.3 Home Team

- 9.3.1 Except as other wise mentioned in this document, a coin toss at the pre-tournament meeting will be used to determine the home team for each game in the round robin.
- 9.3.2 A coin toss shall be used to determine home team for any tie breaker games that might be required.
- 9.3.3 In a crossover game, if a team has a better win/loss record, that team shall have the choice of home or away.
- 9.3.4 In the championship game(s), the team finishing higher in the round robin shall be the home team.
- 9.3.5 Coin tosses other than those at the pre-tournament meeting shall take place at least 30 minutes prior to the game, or immediately following the preceding game if the time between games is less then 30 minutes.

10. Tournament Draws

- 10.1 The draws contained in section 10 shall be used for all BNS tournaments; Classification, Qualification, Provincial Championship and National Elimination.
- 10.2 Where more then three (3) games are required in a tournament; at least one game will be scheduled on the Friday.
- 10.3 If a tournament consists of four (4) or less teams, no game shall be scheduled to start prior to 11:00 AM on the first scheduled day of the tournament.
- 10.4 Teams shall be assigned tournament positions as follows:
 - 10.4.1 In a six (6) or eight (8) team event, BNS will seed teams into the schedule.

10.4.2 In all other draws, Team A will be the host, B the closest team to the host, C is the next closest, etc.

10.4.2.1 When determining a team's distance from the host, The shortest possible driving (land) distance from the team's home field to the tournaments main field. In cases of dispute or uncertainty, the decision of the BNS office shall be final.

10.4.2.2 When two (2) or more teams use the same home field, the BNS office shall determine the placing's.

10.5 Two Team Draw

10.5.1 All two team draws in tournaments shall be scheduled as a best of three series.

10.5.2 All home and home series are still considered tournaments for the purposes of the BNS rules. The home team for each game is to be considered the host for that game.

10.6 Three Team Draw

10.6.1 All three team draw tournaments shall be scheduled as a double round robin format. The schedule format for the three-team draws shall be:

Game 1: A vs B	Game 5: A vs C
Game 2: C vs A	Game 6: C vs B
Game 3: B vs C	Game 7: Championship Game (if necessary)
Game 4: B vs A	

10.6.2 The home team is the second listed team. E.G. In game 1, B is the home team.

10.6.3 If one team is undefeated during the round robin, it shall be declared the champion and no championship game shall be played.

10.6.4 Should two teams finish the round robin with 3-1 records, these teams shall meet in a single game for the championship.

10.6.5 Should the first-place team have a 3-1 record and the second place team a record of 2-2 in the round robin, such teams shall also play a single game for the championship.

10.6.6 Should all three teams finish the round robin with 2-2 records, first and second place shall be determined using the tie breaking procedure and these two teams shall play a single game for the championship.

10.7 Four Team Draw

10.7.1 All four team tournaments shall be scheduled as single round robins. The schedule format for the four-team draws shall be:

Game 1: A vs B

Game 4: B vs D

Game 2: C vs D

Game 5: A vs D

Game 3: A vs C

Game 6: B vs C

Game 7: Championship game (if necessary or play-off game (if necessary))

Game 8: Championship game (if necessary) or championship game #2 (if necessary)

10.7.2 If the first-place team is undefeated in the round robin and the second place team has a record of 2-1, the second place team must defeat the first place team twice in order to win the championship, and two (2) games shall be played if necessary.

10.7.3 If, however, the first-place team goes undefeated in the round robin and all other teams have 1-2 records, the first place team shall be declared champion and no championship game will be required. The silver medal will be awarded as per article 14.18 (Tie Breaking Procedure).

10.7.4 If three (3) teams are tied at 2-1 after the round robin, first place shall be determined using the tie breaking procedure. The remaining two (2) teams shall play a

single game, with the winner advancing to play a single championship game against the first-place team.

10.8 Five Team Draw

10.8.1 All five team tournaments shall be scheduled as single round robins. The schedule format for the five-team draws shall be:

Game 1: A vs B	Game 6: A vs D
Game 2: C vs D	Game 7: B vs E
Game 3: E vs A	Game 8: A vs C
Game 4: B vs D	Game 9: D vs E
Game 5: E vs C	Game 10: B vs C
Game 11: Championship Game (if necessary)	
Game 12: Championship game # 2 (if necessary)	

10.8.2 Upon completion of the round robin, the first and second place team shall advance to the championship.

10.8.3 If the first-place team is undefeated in the round robin and the second-place team has a record of 3-1, the second place team must defeat the first place team twice in order to win the championship, and two (2) games shall be played if necessary.

10.8.4 If, however, the first-place team goes undefeated in the round robin and all other teams have 2-2, 1-3 or 0-4 records, the first-place team shall be declared champion and no championship game will be required.

10.8.5 Provided that no team has gone undefeated, if three or more teams are tied for first and/or second places, the tie breaking procedure shall be used to select first place, and the other two teams will playoff to determine the other finalist.

10.9 Six Team Draw

10.9.1 The schedule format for the six-team draws shall be:

Game 1: A vs D	Game 6: C vs D
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Game 2:	B vs E	Game 7:	A vs F
Game 3:	C vs F	Game 8:	B vs D
Game 4:	A vs E	Game 9:	C vs E
Game 5:	B vs F		

Game 10: 1 vs 4
 Game 11: 2 vs 3
 Game 12: Championship Game

10.9.2 At the end of the round robin, the teams will be ranked from 1st to 4th to determine the semi-final games. The rankings will be determined by the following:

1. Win/loss record
2. Head to head record (two team tie only)
3. Differential Runs (defensive first, then offensive as per tie-breaking rule)

10.10 Seven Team Draw

10.10.1 The schedule format for the seven-team draws shall be:

Game 1:	A vs C	Game 8:	6th vs 7th
Game 2:	B vs E	Game 9:	4th vs 5th
Game 3:	D vs F	Game 10:	WGm 8 vs 3rd
Game 4:	A vs G	Game 11:	WGm 10 vs
	2nd		
Game 5:	C vs E	Game 12:	WGm 9 vs 1st
Game 6:	B vs F	Game 13:	WGm 11 vs
	WGm 12		
Game 7:	D vs G		

10.10.2 Upon completion of the round robin, teams will be re-seeded. Once this has happened the schedule will pick up again a game #8.

10.11 Eight Team Draw

10.11.1. The schedule format for the eight-team draws shall be:

Game 1:	A vs B	Game 9:	A vs D
Game 2:	E vs F	Game 10:	E vs H
Game 3:	C vs D	Game 11:	B vs C
Game 4:	G vs H	Game 12:	F vs G
Game 5:	A vs C	Game 13:	2 nd B vs 1 st A
Game 6:	E vs G	Game 14:	2 nd A vs 1 st B
Game 7:	B vs D	Game 15:	W 13 vs W 14
Game 8:	F vs H		

11. Tie Breaking Procedure

- 11.1 This rule does not come into effect for a tie in a 6 team format until noted to do so.
- 11.2 When two teams are tied, the record of the two teams against each other will determine the position of finish. The team, which won between the two teams, finishes higher in the standings.
- 11.3 Where two or more teams are still tied, calculating to two decimal places the team, which has given up the fewest defensive runs per defensive inning played, will break the tie. Under this formula, the team haven given up the fewest runs per defensive inning finishes higher in the standings, the team having given up the second fewest runs per defensive innings next, and so on.
- 11.4 When two or more teams are still tied, calculating to two decimal places the team, which has scored the greatest number of offensive runs per offensive inning played, will break the tie. The team scoring the greatest number of runs per offensive inning finishes higher in the standings, the team having scored the second highest runs per offensive innings next, and so on.

11.5 In the very unlikely event that two or more teams are still tied, the tie shall be broken by one or more coin tosses conducted by the host.

11.6 Where there are no innings played, all scores of forfeited games shall be excluded from the tie breaking process

11.7 Throughout the tie breaking procedure, only those games involving the teams tied shall be considered. In a four-team tournament, for example, whereby Teams A, B and C are tied with each other, those games only shall be considered for the purpose of the tie breaking procedure. Any game involving Team D, no matter who their opponent was, shall not be considered for the tie breaking procedure.

11.8 For the purpose of calculating innings, each out counts as one third of an inning so that if, for example, the game ends with one out in the sixth inning then the team will have played five and one third innings for the purpose of any such calculation pursuant to this rule.

12. Intermediate Provincial Championships

12.1 Divisions will be broken down as follows:

12.1.1 AAA – Top three teams from each of the NSIBL and MIBL (total 6 teams)

12.1.2 AA – Next two teams from each of the NSIBL and MIBL, 2 teams from Cape Breton (total 6 teams)

12.1.3 A – Remaining teams to a maximum of 8.

12.2 A host will be decided by the hosting league. A host for AAA will be submitted to Baseball Nova Scotia no later than June 1st. A host for AA will be submitted to Baseball Nova Scotia no later than June 7th.

12.3 Should the chosen host for each division be seeded in such a way that does not permit the team to play in the division they are hosting the hosting responsibility will be determined by the host league.

12.3.1 AAA Host - Years ending in an odd number, NSIBL will host. Years ending in an even number MIBL will host.

12.3.2 AA Host – Will rotate between the three leagues. 2016 NSIBL will host, 2017 RABA will host, 2018 MIBL will host.

12.3.3 Teams in the A division must submit a host to Baseball Nova Scotia no later than the second Monday in August. If no host is decided this tournament will not happen.

12.4 Draws will follow those listed in section 10.

12.5 Seeding deadline will be the second Monday in August.

Appendix A

1. Approved Baseballs for BNS Tournaments
 - a. 11U – 65CC, ROLB1X
 - b. 13U – 65CC, ROLB1X
 - c. 15U – ROML, 80CC
 - d. 18U – ROML, 80CC
 - e. 21U – ROML
 - f. Intermediate – ROML
 - g. Senior – ROML

2. Hosting Stipends for Provincial Championships
 - a. Major Divisions
 - i. 8 Team Tournament - \$750.00
 - ii. 7 Team Tournament - \$650.00
 - iii. 6 Team Tournament - \$550.00
 - iv. 5 Team Tournament - \$475.00
 - v. 4 Team Tournament - \$375.00
 - b. Minor Divisions
 - i. 8 Team Tournament - \$500.00
 - ii. 7 Team Tournament - \$500.00
 - iii. 6 Team Tournament - \$375.00
 - iv. 5 Team Tournament - \$325.00
 - v. 4 Team Tournament - \$250.00
 - c. Intermediate Divisions
 - i. 8 Team Tournament - \$1000.00
 - ii. 7 Team Tournament - \$1000.00
 - iii. 6 Team Tournament - \$1000.00
 - iv. 5 Team Tournament - \$1000.00
 - v. 4 Team Tournament - \$750.00

3. Six Team Draw Tie Breaking
 - a. As teams are playing the teams in the other division, there may be a possibility that one division is significantly stronger than the other and that three teams from one division may make the semi-finals and only one from the other. A few scenarios are

listed below and how the playoff teams would be determined.

- b. It is important to understand that by playing teams in the other division, the regular tie-breaking procedures will often not work. For example, in the situation of multiple teams being tied, the record against each other is NOT used, as not all teams may have played each other.
- c. The scenarios below are examples and are not a complete listing. However, these are those that would cause the most confusion.

i. Scenario 1

Division 1	Division 2
Team A 3 – 0	Team D 1 – 2
Team B 2 – 1	Team E 2 - 1
Team C 1 – 2	Team F 0 – 3

- Here, Team A is in first
- The winner of the game between team B and E will determine 2nd and 3rd
- The winner of the game between team C and D will determine 4th.

ii. Scenario 2

Division 1	Division 2
Team A 3 – 0	Team D 1 – 2
Team B 2 – 1	Team E 0 - 3
Team C 2 – 1	Team F 0 – 3

- Here, Team A is in first
- As team B and C would not have played against each other, the team with the best

defensive run ratio, ALL GAMES INCLUDED, would be 2nd.

- Team D is in 4th.

iii. Scenario 3

Division 1	Division 2
Team A 2 – 1	Team D 2 - 1
Team B 2 – 1	Team E 2 - 1
Team C 0 - 3	Team F 1 – 2

- In this scenario, we have a four-way tie. In the scenario of a tie with multiple teams, we go to the normal tie-breaking procedures, STARTING with 11.1. We will use ALL GAMES played, not just those among the teams tied.

iv. Scenario 4

Division 1	DIVISION 2
Team A 3 – 0	Team D 1 – 2
Team B 3 – 0	Team E 1 - 2
Team C 1 – 2	Team F 0 – 3

- As team A and B would not have played against each other, the team with the best defensive run ratio, ALL GAMES INCLUDED, would be 1st.
- Then, we have a three way tie for third. As with the four-way tie, we go to the normal tie-breaking procedures, STARTING with 11.1. We will use ALL GAMES played, not just those among the teams tied. The top two teams will be ranked 3rd and 4th, with the bottom team eliminated.

4. Seven Team Format Description

- a. This format still guarantees each team will play three games. To do so, we must use an unbalanced random schedule for the first round, thus normal tie-breaker rules will not be in effect.
- b. Each team will play two round robin games in the preliminary round. The opponents were drawn at random and the schedule was then constructed to accommodate travel as much as possible.
- c. At the end of the preliminary round the teams will be ranked from 1st to 7th. At the end of this round there will be multiple teams tied at 2 – 0, 1 -1 and 0 and 2.
- d. To rank these teams, we will be breaking the ties between teams with similar records using defensive runs per inning pitched. Even if two teams tied at 1 – 1 had played each other, we will NOT use that result in the ranking due to the fact that for this to occur we would have an odd number of teams at that record. Teams with either 2-0 or 0-2 record could not have played each other in the preliminary round.
- e. At the end of the round, you will have the following possible records:
 - i. Three teams at 2 – 0, one team at 1 – 1 , three teams at 0 – 2
 - ii. Two teams at 2 – 0, three teams at 1 – 1, two teams at 0 – 2.
 - iii. One team at 2 – 0, five teams at 1 – 1, one team at 0 – 2
 - iv. All seven teams at 1 – 1
- f. To rank the teams, you would do the following (using scenario #2 as an example).

- i. The two teams at 2–0 will be ranked 1st and 2nd. . The three at 1-1 will be 3rd through 5th and the two teams 0-2, 6th and 7th. The rankings will be determined by defensive runs / defensive inning, with the fewest runs per inning being ranked higher. If two teams are still tied, then we will use offensive runs / offensive inning, with the highest runs / inning being ranked higher.
- g. Once the teams are ranked, the #1 gets a bye to the semi-final. The quarter finals are seeded as such:
 - i. 2nd vs 7th, 3rd vs 6th, 4th vs 5th.
 - ii. For the semi-final :
 - iii. #1 (Bye) vs. winner 4th vs 5th.
 - iv. Winner 2nd v 7th vs winner 3rd v 6th.
 - v. Final: Semi final winners

24. Bluenose League Handbook

1 Objectives

- 1.1 To provide a competitive baseball league for all areas of the province which fosters fun, learning and supports the spirit of good sportsmanship.
- 1.2 The Bluenose League is a FAIR PLAY LEAGUE WITH AN EMPHASIS ON THE DEVELOPMENT OF PLAYERS.
 - 1.2.1 All Bluenose League games for 18U AA and lower divisions, all players must bat in the batting order.
 - 1.2.2 In 11U, players must play a minimum of two (2) innings in the field; in 13U, 15U and 18U players must play at least three (3) innings in the field (unless game is shortened by mercy rule, rain, etc.).
 - 1.2.3 An exemption of this rule may be used by a coach for “disciplinary” reasons. The coach of the other team is to be advised prior to the game.

2 Organization

- 2.1 The Executive Director (ED) shall be responsible for the administration of all leagues organized by BNS. The ED shall appoint administrators to oversee the day to day operation of the league(s).
- 2.2 The league operating rules and procedures shall be evaluated at the conclusion of the season and revisions shall be approved by the Board of Directors.
- 2.3 Teams wishing to enter the Bluenose league must register no later than the date specified in the Baseball Nova Scotia Calendar of Events.

2.4 The following fees are due on the date specified in the calendar of events:

2.4.1 The cost to register for the Bluenose League is \$150.00

2.4.2 A performance bond in the amount of \$500.00 must be submitted separate of the registration fee.

2.5 The following information must be submitted with registration

2.5.1 Association

2.5.2 Age Category

2.5.3 Classification

2.5.4 Home Night

2.5.5 Home Field

2.5.6 Home Night Game Start Time

2.5.7 Secondary Home Night, field and start time

2.5.8 Team Name

2.5.9 Contact info for all coaches, assistant coaches and managers (e-mail & phone num.)

2.5.10 Blackout Dates

2.5.11 Travel Dates

2.6 Blackout dates must be provided in two segments, dates provided in the calendar of events.

2.6.1 When registering for bluenose league, blackout dates must be submitted for late may to mid July (when the initial schedule ends).

2.6.2 By the date noted in the calendar of events for the beginning of the new schedule (early July) until the season's end (end of August)

2.7 Travel dates must be provided in two segments, dates provided in the calendar of events.

2.7.1 Bluenose Registration: When registering for bluenose league, teams must provide dates they are available to travel distances of more than 200 km,

and may require overnight accommodations (minimum of 3 weekends). Due date for submission to align with Blackout Dates.

2.7.2 By the date noted in the calendar of events for the beginning of the new schedule (early July) until the seasons end (end of August). Travel Date Update: Teams must provide an update of dates they are available to travel distances of 200 km or more, and may require overnight accommodations (minimum of 3 weekends). Due date for submission to align with Blackout dates.

2.8 Teams or associations hosting tournaments at the A, AA, or AAA levels must have tournaments approved/sanctioned by BNS. Teams will be required to submit dates, location, and competition level prior to two dates listed in the calendar of events to be considered sanctioned by BNS. If not submitted by the communicated date, the tournament will not be sanctioned or posted to the BNS website, be eligible for BNS umpires, or BNS insurance. Only tournaments posted to the BNS website will be considered sanctioned.

2.8.1 Bluenose Registration Date: Tournaments being held from the beginning of the Bluenose schedule to the end of the first half schedule must be submitted by this date to be considered sanctioned BNS Association tournaments.

2.8.2 Classification Meeting Date: Tournaments being held from the start of the new schedule to the end of the season must be submitted by this date to be considered sanctioned BNS Association tournaments.

2.9 Rosters must be submitted online prior to the beginning of the league start. Association registrars have access to do this.

2.10 Any permanent changes to rosters (i.e. for the remainder of the season) must be brought to the attention of the BC prior to a new player being permitted to play.

3 Procedures

3.1 Fan Control - Both teams are required to instruct their fans that comments should only be directed to their players and should be of a POSITIVE nature.

3.2 Uniforms, as supplied, shall be worn properly. Shirts are to be tucked in at all times. Baseball caps are to be worn by players at all times. Coaches can wear a Golf Shirt and Shorts. Please refer to the BNS coach's dress code in the Handbook for more information.

3.3 Poor Field Conditions - It is the responsibility of the home coach to determine if a field is fit for play.

3.3.1 If the game has to be cancelled, the home teams shall attempt to provide as much notice time as possible to the visiting coach and umpire assignor (or the minimum time required due to travel circumstances if three hours is insufficient).

3.4 Insufficient Players - Coaches are responsible for ensuring that enough players are available for a game.

3.5 Rescheduling and Cancelling Games (regarding weather/extenuating circumstances)

3.5.1 The home team is responsible for rescheduling a cancelled game(s) and is to notify the visiting coach, umpires assignor and the BC. The home team will contact the visiting coach within a week to reschedule the cancelled game(s).

3.6 Teams will be in direct violation of Bluenose League rules and may be subject to penalty should they be deemed guilty of the following infractions:

3.6.1 Cancel any league game to attend a tournament that was not approved by BNS prior to the Tournament Submission dates (teams attending out of Province tournaments must include these intentions in the Blackout dates)

3.6.2 Cancel any league game scheduled on an approved travel date submitted by the team

3.6.3 Not follow appropriate rescheduling procedures in the event of cancellations due to rainouts or other extenuating circumstances.

3.7 Rescheduled games must be played prior to completion of scheduled league play. In cases where the game cannot be rescheduled due to teams avoiding rescheduling or not working to reschedule games.

3.8 The Bluenose League Coordinator must be copied on all emails regarding the attempted rescheduling of games. This is done to ensure all parties involved are making a valid effort to have the games rescheduled.

3.9 Upon further investigation, if it is determined that one of the parties involved made no effort to reschedule the cancelled game or purposely avoided travel, then the offending team will be removed from the league and forfeit

the \$500 bond. The offending team will also be removed from provincial play downs (should they be registered or planning to register) until the fine is paid. It is of extreme importance that the Bluenose League Coordinator be copied on all attempts at rescheduling games.

3.10 BNS acknowledges there could be individual situations where rescheduling may not be possible due to time restraints and pre-existing commitments. This will be reviewed on a case by case basis.

3.11 Player Pickups - Teams may pick up players from any of their association's teams playing at a lower level or lower division, provided they are registered members of BNS. This is intended for individual games where a team cannot field 9 players.

3.11.1 Note: A player added to a league game roster, whether from a house league team or from a lower level rep team, does not affect rosters for BNS Provincial play downs.

3.12 Batting Order - Coaches shall give their batting order, in duplicate, to the home plate umpire prior to starting each game. The home plate umpire shall have any obvious errors corrected, confirm that the original and copies of each batting order are identical, initial all copies and give a copy of each batting order to the opposing coach. It is mandatory for all players, including substitutes, to be listed on the batting order presented to the home plate umpire.

3.13 For Bluenose League games for 18U "AA" and lower divisions, all players must bat in the batting order.

- 3.14 Forfeit Games - Teams must have a minimum of nine registered players ready for the start of the scheduled game.
- 3.14.1 If nine (9) registered players are not present by the scheduled starting time the team will have 15 minutes to put nine (9) registered players on the field. At no time can unregistered players be used.
 - 3.14.2 Teams forfeiting two games on the field will have their status reviewed by the BC. If a third game is forfeited on the field, then the team will be removed from the league.
 - 3.14.3 If the visiting team is responsible for the forfeiture, they will be responsible for payment of any umpire fees required to be paid. (The home team shall pay the umpires and be reimbursed by the visiting team).
- 3.15 Umpires - Umpires shall be scheduled by an assignor and shall be registered BNSUD umpires. Two umpires are required for regular season games.
- 3.15.1 In cases where the umpire(s) do not show up, both teams will attempt to find suitable replacements and agree to placement on the field.
 - 3.15.2 The umpires shall be in full authority of the game once commenced.
- 3.16 Scores - The Home team is responsible for submitting the game results online within 24 hours of the game being played. Instructions for entering game results are available on the BNS website. It is imperative that the scores be submitted to BNS. While

it is the home teams responsibility to submit the score either team is able to submit the game score.

3.17 Standings shall be calculated using win % (wins + ties/2) / (Games Played). Only games played against teams within the same division shall count in the standings

3.17.1 Only one team needs to report the score online, if there are issues with that reported score the other team should contact the BC immediately.

3.17.2 If a game ends in a tie it will be considered a win for both teams for the purpose of standing calculations.

3.18 Pitch Counts - Both teams are responsible for keeping track of pitch counts for both teams. These are to be entered when submitting scores.

3.19 Complaints - Any concerns regarding the conduct of umpires, opposing players, coaches, or fans must be brought to the attention of the Bluenose League Coordinator ASAP in the form of an email. These concerns will be documented and reviewed by the Bluenose League Coordinator. Upon further investigation; action may or may not be taken.

4 Rules

4.1 Unless otherwise specified in the following clauses, all rules of Baseball Canada Rule Book and/or the BNS Handbook shall apply. If there is any conflict between these rules, the BNS Handbook has priority.

- 4.2 A game consists of 7 innings (6 innings for Mosquito). If the score is tied after 7 innings (or 6 innings for Mosquito), there shall be an extra inning of play if time permits.
- 4.3 The 10 run and 15 run “mercy rule” shall be applied.
- 4.4 11U A Only – A runner on 3rd base cannot score on a pass ball or wild pitch. A runner on 3rd base cannot advance home as a result of any interaction between the pitcher and the catcher. In all cases where the pitcher pitches the ball to the catcher and there is a pass ball or the catcher throws the ball back to the pitcher, regardless of the results of that throw, No advancement shall be permitted from 3rd.
- 4.5 11U A, AA Only – Teams cannot score more than 5 runs in an inning with the exception of the last inning being an open inning.
- 4.6 13U A, AA Only – Prior to classification end of the first half schedule teams cannot score more than 5 runs per inning with the exception of the last inning being an open inning.
- 4.7 Bat rules will be applied as per the BNS Handbook.
- 4.8 15U Division – Beginning in 2010, Metal Cleats are legal.
- 4.9 All divisions - females are eligible to play one year over age in each age division.

Should a game be suspended because of weather or other unforeseen circumstance, all league games shall be resumed from the point at which play was suspended.